

Curriculum 2020-21

The table below indicates the number of lessons allocated to each subject (other than games) in the various years of the School. The School operates a fortnightly timetable, and the table shows the number of 40 minute lessons per fortnight. The combination of available options varies from year to year in the light of numbers and demand.

	Year 7	Year 8	Year 9	Year 10	Year 11
Compulsory Subjects					
Mathematics	9	8	7	8	8
English	7	7	7	9	10
French or Spanish	9	7	6		
Modern Foreign Languages				7	7
PE				2	1
Life Skills	2	2	2	2	2
Physics Δ	3	4	5	6	6
Chemistry Δ	4	4	5	6	6
Biology Δ	3	4	5	6	6
Geography	4	3	5		
History	3	4	5		
PRE	3	4	5		
Design Technology	3	4			
Music	3	3			
Art	4	3			
Computer Science	3	2			
Drama	2	2			
Classics	3				
Latin		4			
Total	65	65	66	68	68
Optional Subjects (7 periods each)					
If pupils opt for all 3 separate sciences, then they will also study 3 of the following optional subjects.					
			Optional * (3 periods) two from Art, Computer Science, Design Technology, Music. Drama option after school	Art and Design or Art-Textiles, Classical Civilisation, Computer Science, Design and Technology, Drama, Geography, History, Music, PRE, French‡, Spanish‡, German‡, Russian‡	
			Optional * (8 periods) one of Latin, Classical Civilisation, German, Russian		
If pupils opt for 2 separate sciences or Combined Science, then they will study four of the above optional subjects.					
Key					
PE	Physical Education in the school's Sports Hall or Swimming Pool. PE for Years 7-9 takes place in an additional Sports session		‡	In Years 10 and 11, pupils must choose at least one Modern Language from French, Spanish, German and Russian, and may choose a second Modern Language from the option block.	
PRE	Philosophy, Religion and Ethics		Δ	The majority of pupils will take three separate Sciences to GCSE. Some may take two separate sciences and some may take Combined Science instead. Year 7 Science is taught as 'Principles of Science'.	
*	One set studies both Latin and a second Modern Language				